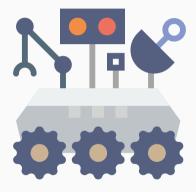
Optimal Policy Identification



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Today we are looking at



A. Al Marjani and A. Proutiere (2021). "Adaptive sampling for best policy identification in Markov decision processes". In: International Conference on Machine Learning. PMLR, pp. 7459–7468

Outline



1. Setup

Markov Decision Process

Finite sets of states S and actions A. Rewards bounded in [0,1].

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MDP $\phi = (p_\phi, q_\phi)$ specified by

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We will write $r_{\phi}(s, a)$ for the mean reward (of doing a in s under ϕ).

Policies and their Performance



A **policy** is map $\pi: S \to A$.

Executing a policy π from state s under ϕ gives a sequence $(s_t^{\pi})_{t\geq 0}$ with

$$s_0^\pi = s$$
 and $s_{t+1}^\pi \sim p_\phiig(\cdotig|s_t^\pi,\pi(s_t^\pi)ig)$

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Let's introduce discount factor $\gamma \in (0,1)$.

Value function of policy π in ϕ :

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Optimal policy for ϕ is $\pi^*(\phi) := \underset{\pi:S \to A}{\arg \max} V_{\phi}^{\pi}$ (NB: not a scalar(!))

Problem in this talk



Problem

Given any unknown MDP ϕ , identify its optimal policy $\pi^*(\phi)$ from interactive exploration.

We want

- Reliability: output policy is indeed optimal
- Efficiency: as few samples as possible

Fix unknown MDP ϕ .

Protocol (generative model)

for
$$t = 1, 2, ..., \tau$$

- Learner picks state s_t and action a_t
- ullet Learner observes reward $r_t \sim q_\phi(\cdot|s_t,a_t)$ and successor state $s_t' \sim p_\phi(\cdot|s_t,a_t)$

Learner recommends policy $\hat{\pi}$.

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Definition (Correctness)

Fix confidence $\delta \in (0,1)$. A learner is δ -correct if \mathbb{P}_{ϕ} $(\hat{\pi} \neq \pi^*(\phi)) \leq \delta$.

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Quest: efficiency

Minimise sample complexity $\phi \mapsto \mathbb{E}_{\phi}[\tau]$ over all δ -correct learners.

Rolling our own: concentration and perturbation



Uniform sampling: sample each pair (s, a) for n times. Concentration results say

- Estimate $r_{\phi}(s, a)$ up to precision $1/\sqrt{n}$.
- Estimate $p_{\phi}(s'|s,a)$ up to precision $1/\sqrt{n}$ for each s'.

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The value function of π satisfies the recurrence

$$V_{\phi}^{\pi}(s) = r_{\phi}(s,\pi(s)) + \gamma \sum_{s'} p_{\phi}(s'|s,\pi(s)) V_{\phi}^{\pi}(s')$$

That is

$$V_{\phi}^{\pi} = \left(I - \gamma \sum_{s,s'} p_{\phi}(s' \big| s, \pi(s)) e_s e_{s'}^{\mathsf{T}}\right)^{-1} \sum_{s} e_s r_{\phi}(s, \pi(s))$$

A perturbation argument gives $\|V_\phi^\pi - V_{\hat{\phi}}^\pi\|_\infty \leq O\left(\frac{1}{\sqrt{n}(1-\gamma)^2}\right)$.

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Obtain ϵ -optimal policy in using $O\left(\frac{SA}{\epsilon^2(1-\gamma)^4}\ln(SA)\right)$ samples.

Instance-Optimal vs Worst-case Optimal

Theorem (Azar, Munos, and Kappen, 2013)

Can identify an ϵ -optimal policy in samples

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And no algorithm can do uniformly better. Worst-case optimal!

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But maybe some MDPs ϕ are **easy**?

Can we have instance-dependent / instance-optimal results?

Discrimination

In MDP ϕ , the average total evidence collected against MDP ψ is

$$\begin{split} & \mathsf{KL}_{\phi|\psi}\big((s_t, a_t, s_t', r_t)_{t=1}^\tau, \hat{\pi}\big) \\ &= \sum_{s, a} \mathbb{E}_{\phi}[\mathsf{N}_{s, a}(\tau)] \Big\{ \mathsf{KL}\big(p_{\phi}(\cdot|s, a) \big\| p_{\psi}(\cdot|s, a)\big) + \mathsf{KL}\big(q_{\phi}(\cdot|s, a) \big\| q_{\psi}(\cdot|s, a)\big) \Big\} \\ &= \mathbb{E}_{\phi}[\tau] \sum \frac{\mathbb{E}_{\phi}[\mathsf{N}_{s, a}(\tau)]}{\mathbb{E}_{\phi}[\tau]} \Big\{ \mathsf{KL}\big(p_{\phi}(\cdot|s, a) \big\| p_{\psi}(\cdot|s, a)\big) + \mathsf{KL}\big(q_{\phi}(\cdot|s, a) \big\| q_{\psi}(\cdot|s, a)\big) \Big\} \end{split}$$

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Moreover, if Learner is δ -correct and $\pi^*(\phi) \neq \pi^*(\psi)$ then

$$\mathsf{KL}_{\phi|\psi}\big((s_t, a_t, s_t', r_t)_{t=1}^{\tau}, \hat{\pi}\big) \ \geq \ \mathsf{KL}_{\phi|\psi}\big(\mathbf{1}_{\hat{\pi}=\pi^*(\phi)}\big) \ \geq \ \mathsf{KL}(1-\delta, \delta) \ \approx \ \ln\frac{1}{\delta}$$

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Moreover, if Learner is δ -correct and $\pi^*(\phi) \neq \pi^*(\psi)$ then

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So all in all

$$\mathbb{E}_{\phi}[\tau] \geq \frac{\ln \frac{1}{\delta}}{\max_{\boldsymbol{w} \in \triangle_{\mathsf{SA}} \psi : \pi^{*}(\psi) \neq \pi^{*}(\phi)} \sum_{s,a} w_{s,a} \Big\{ \mathsf{KL}\big(p_{\phi}(\cdot|s,a) \big\| p_{\psi}(\cdot|s,a)\big) + \mathsf{KL}\big(q_{\phi}(\cdot|s,a) \big\| q_{\psi}(\cdot|s,a)\big) \Big\}}$$

Optimal Algorithm (Track-and-Stop template)

Can we have a single algorithm so that for all ϕ ,

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Track and Stop

For t = 1, 2, ...

- Form estimate $\hat{\phi}_t$ of MDP
- Compute oracle weights $w^*(\hat{\phi}_t)$.
- ullet Track $oldsymbol{w}^*$ with sub-linear forced exploration.
- Stop/recommend using GLRT (generalised likelihood ratio test).

Analysis: as $t \to \infty$, then $\hat{\phi}_t \to \phi$ hence $w^*(\hat{\phi}_t) \to w^*(\phi)$ and we stop at optimal time + tiny.

Conclusion

The instance dependent problem complexity of MDPs is (apparently)

$$\frac{1}{\max\limits_{\boldsymbol{w}\in\triangle_{SA}}\min\limits_{\psi:\pi^{*}(\psi)\neq\pi^{*}(\phi)}\sum\limits_{s,a}w_{s,a}\Big\{\mathsf{KL}\big(p_{\phi}(\cdot|s,a)\big\|p_{\psi}(\cdot|s,a)\big)+\mathsf{KL}\big(q_{\phi}(\cdot|s,a)\big\|q_{\psi}(\cdot|s,a)\big)\Big\}}$$

as lower and upper bounds match.

Algorithmics **not settled**.

Current algorithms target relaxations instead.

Thanks!

References i



Azar, M. G., R. Munos, and H. J. Kappen (2013). "Minimax PAC bounds on the sample complexity of reinforcement learning with a generative model". In: Machine learning 91, pp. 325–349.